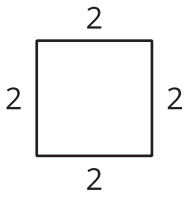
# Construction Techniques 5: Squares

Let's use straightedge and compass moves to construct squares.

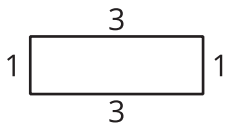
## 7.1 Which Three Go Together: Polygons

Which three go together? Why do they go together?

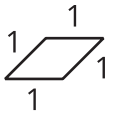
**A**



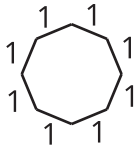

**B**




**C**

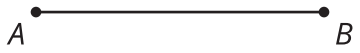



**D**



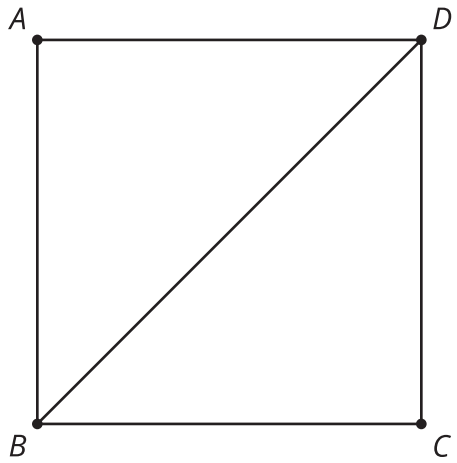
# 7.2 It's Cool to Be Square

Use straightedge and compass moves to construct a square with segment $AB$ as one of the sides.

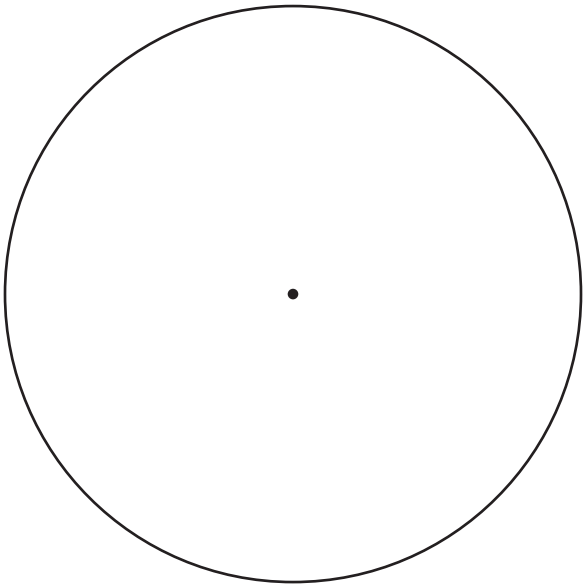


# 7.3 Trying to Circle a Square

1. Here is square $ABCD$ with diagonal $BD$ drawn:
   a. Construct a circle centered at $A$ with radius $AD$.
   b. Construct a circle centered at $C$ with radius $CD$.
   c. Draw the diagonal $AC$, and write a conjecture about the relationship between the diagonals $BD$ and $AC$.
   d. Label the intersection of the diagonals as point $E$, and construct a circle centered at $E$ with radius $EB$. How are the diagonals related to this circle?



2. Use your conjecture and straightedge and compass moves to construct a square inscribed in a circle.



### Are you ready for more?

Use straightedge and compass moves to construct a square that fits perfectly outside the circle so that the circle is inscribed in the square. There is now a square inscribed in the circle, and the circle is inscribed in another square. How do the areas of these 2 squares compare?

## Lesson 7 Summary

We can use what we know about perpendicular lines and congruent segments to construct many different objects. A square is made up of 4 congruent segments that create 4 right angles. A square is an example of a **regular polygon** since it is equilateral (all the sides are congruent) and equiangular (all the angles are congruent). Here are some regular polygons inscribed inside circles: