

# Target Numbers Stage 2 Recording Sheet

## Directions:

- On your turn:
  - Start at 25. Roll the number cube. Choose whether to add that number of tens or ones to your starting number.
  - Write an equation to represent the sum.
- Take turns until you've played 6 rounds.
- Each round, the sum from the previous equations becomes the starting number in the new equation.
- The partner to get a sum closest to 95 without going over wins.

roll	choose	equation
	<b>tens</b> or <b>ones</b>	25 + _____ = _____
	<b>tens</b> or <b>ones</b>	_____ + _____ = _____
	<b>tens</b> or <b>ones</b>	_____ + _____ = _____
	<b>tens</b> or <b>ones</b>	_____ + _____ = _____
	<b>tens</b> or <b>ones</b>	_____ + _____ = _____
	<b>tens</b> or <b>ones</b>	_____ + _____ = _____