

Target Numbers Stage 3 Recording Sheet

Directions:

- On your turn:
 - Roll 2 cubes to get your starting number
 - Roll 3 cubes. Choose one number to represent the tens and one number to represent the ones you will add.
 - Write an equation to represent the sum.
- Take turns until you've played 6 rounds.
- Each round, the sum from the previous equation is the starting number in the new equation.
- The partner who gets a sum closest to 95 without going over wins.

[illegible]