

Directions:

- Remove the cards that show 10 and set them aside.
- Each partner:
 - Take 4 cards.
 - Choose 2–3 cards to multiply.
 - Write an equation to show the product of the numbers you chose.
 - Your score for each round is the difference between your product and 100.
- Take new cards so that you have 4 cards to start the next round.
- At the end of the game, add your score for each round. The partner with the lower score wins.

round	multiplication equation	points for the round
1		
2		
3		
4		
5		
6		
7		
8		

1

2

3

4

5

6

7

8

9

1

2

3

4

5

6

7

8

9

0

0

10

10

Directions:

- Both partners choose different colors to write with.
- On your turn:
 - Spin each spinner.
 - Shade in a rectangular area to represent the product of the 2 numbers.
- If your product won't fit on the gameboard, roll and spin again.
- Take turns until the grid can't be filled with any more rectangles.
- Each partner finds their total area on the grid. The partner with the greater area wins.





