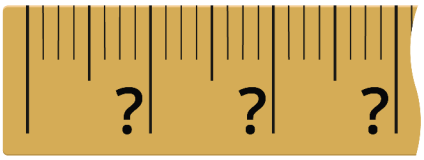
Directions:

- Choose an object.
- Choose a unit to measure the length. (inches, feet, or centimeters)
- Estimate how many units long your object is.
- Measure. Record the actual measurement.




| object | unit | estimate | actual measurement |
|---|---|---|---|
| *example: crayon* | *inches* | *5 inches* | *3 inches* |
| | | | |
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Directions:

- Partner A:
  - Choose a target length in inches (up to 10) or centimeters (up to 30).
  - Begin to draw a line. Use a straight edge.
- Partner B:
  - Say "Stop!" when you think the length of the line is equal to the target measurement.
- Both partners measure the line and find the difference between the actual length and target measurement. The difference is Partner B's score for the round.
- Take turns. Play for 8 rounds. The player with the lower total score wins.

| round | Partner A | | | Partner B | | |
|---|---|---|---|---|---|---|
| | target length | actual length | points | target length | actual length | points |
| 1 | | | | | | |
| 2 | | | | | | |
| 3 | | | | | | |
| 4 | | | | | | |
| 5 | | | | | | |
| 6 | | | | | | |
| 7 | | | | | | |
| 8 | | | | | | |