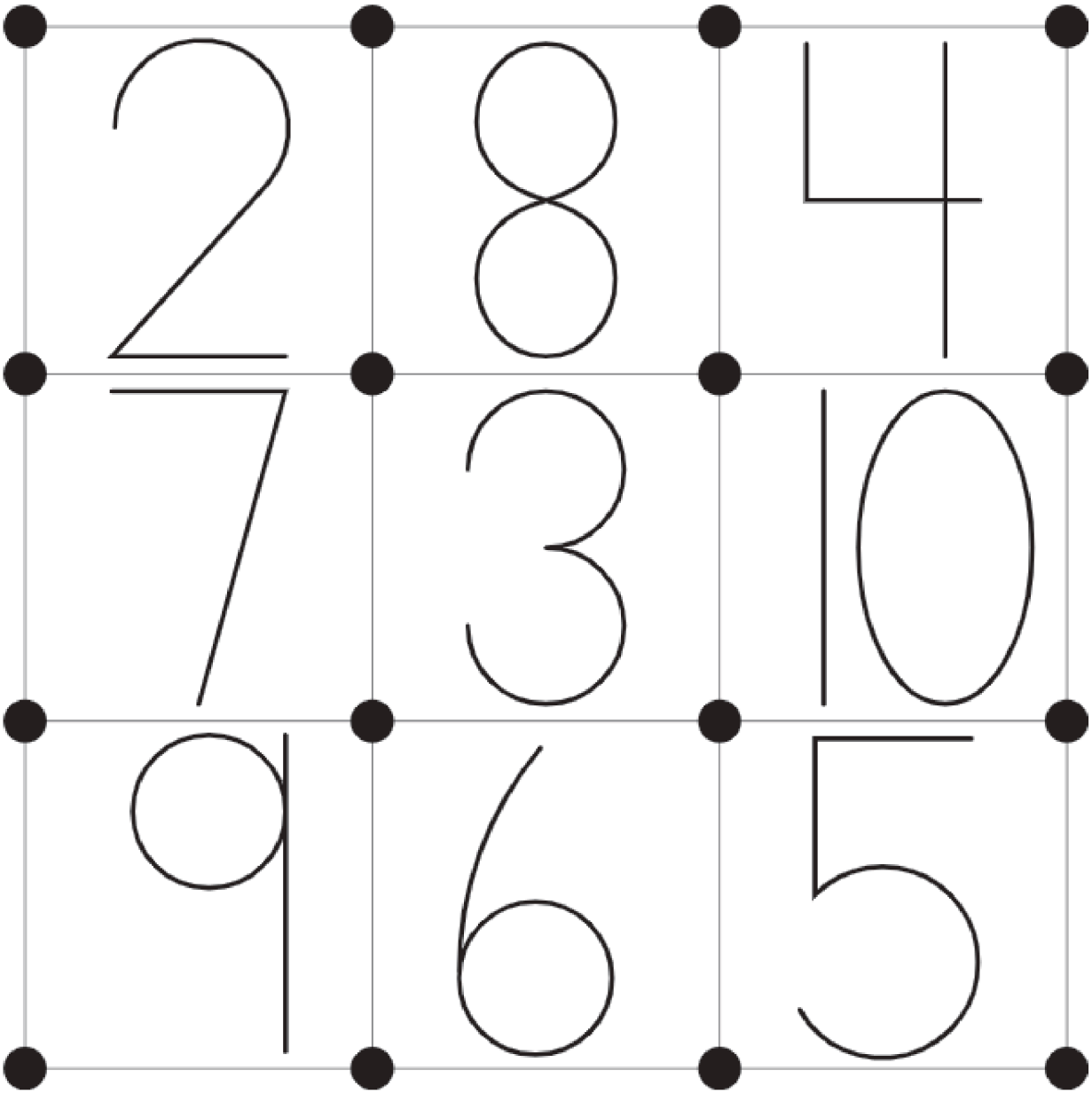
Directions:

- On your turn:
  - Choose 2 number cards. Find the difference.
  - Choose a square on the gameboard that shows that number. Draw 1 line to connect any 2 dots around the number.
  - If you can't draw a line, choose 2 new cards.
  - If you draw a line that finishes a square around a number, shade in that square.
- Take turns. The first player to shade in 3 squares wins.



CC BY NC 2024 Illustrative Mathematics®