# Lesson 15: Expresiones y dibujos

### Standards Alignments

|  |  |
| --- | --- |
| Addressing | K.CC.A.3, K.OA.A.1, K.OA.A.2 |

### Teacher-facing Learning Goals

* Interpret expressions in relation to drawings.

### Student-facing Learning Goals

* Emparejemos expresiones con dibujos.

### Lesson Purpose

The purpose of this lesson is for students to connect expressions to drawings.

In previous lessons, students created drawings to represent story problems and connected drawings and expressions to story problems. In this lesson, students match expressions to drawings and create drawings and expressions. This lesson is moving students toward a more abstract understanding of expressions (MP2). In previous lessons, students had the context of a story problem and a clear action to help them relate to the expressions. In this lesson, students use their understanding of the plus and minus signs to determine whether to add or subtract.

### Access for:

### Students with Disabilities

* Action and Expression (Activity 1)

### English Learners

* MLR8 (Activity 2)

### Instructional Routines

Notice and Wonder (Warm-up)

### Materials to Gather

* Crayons: Activity 3
* Materials from previous centers: Activity 3
* Two-color counters: Activity 3

### Materials to Copy

* Shake and Spill Stage 3 Recording Sheet Kindergarten, Spanish (groups of 1): Activity 3

### Lesson Timeline

|  |  |
| --- | --- |
| Warm-up | 10 min |
| Activity 1 | 10 min |
| Activity 2 | 10 min |
| Activity 3 | 25 min |
| Lesson Synthesis | 5 min |

### Teacher Reflection Question

Revisit the norms you established as a class about doing mathematics. Which norms are working and which might need revision? Are there any norms you or your students might want to add?

## Cool-down

(to be completed at the end of the lesson) 0min

Unidad 4, punto de chequeo de la sección C

### Standards Alignments

|  |  |
| --- | --- |
| Addressing | K.OA.A.1, K.OA.A.2 |

### Student-facing Task Statement

Lesson observations

### Student Responses

* Explain how an expression connects to a drawing or story problem.
* Fill in an expression to represent a drawing.