Directions:

- Remove the cards that show 10 and set them aside.
- Each partner:
  - Take 4 cards.
  - Choose 2–3 cards to multiply.
  - Write an equation to show the product of the numbers you chose.
  - Your score for each round is the difference between your product and 100.
- Take new cards so that you have 4 cards to start the next round.
- At the end of the game, add your score for each round. The partner with the lower score wins.

round	multiplication equation	points for the round
1		
2		
3		
4		
5		
6		
7		
8		

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1	2
3	4
5	6

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7	8
9	1
2	3

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4	5
6	7
8	9

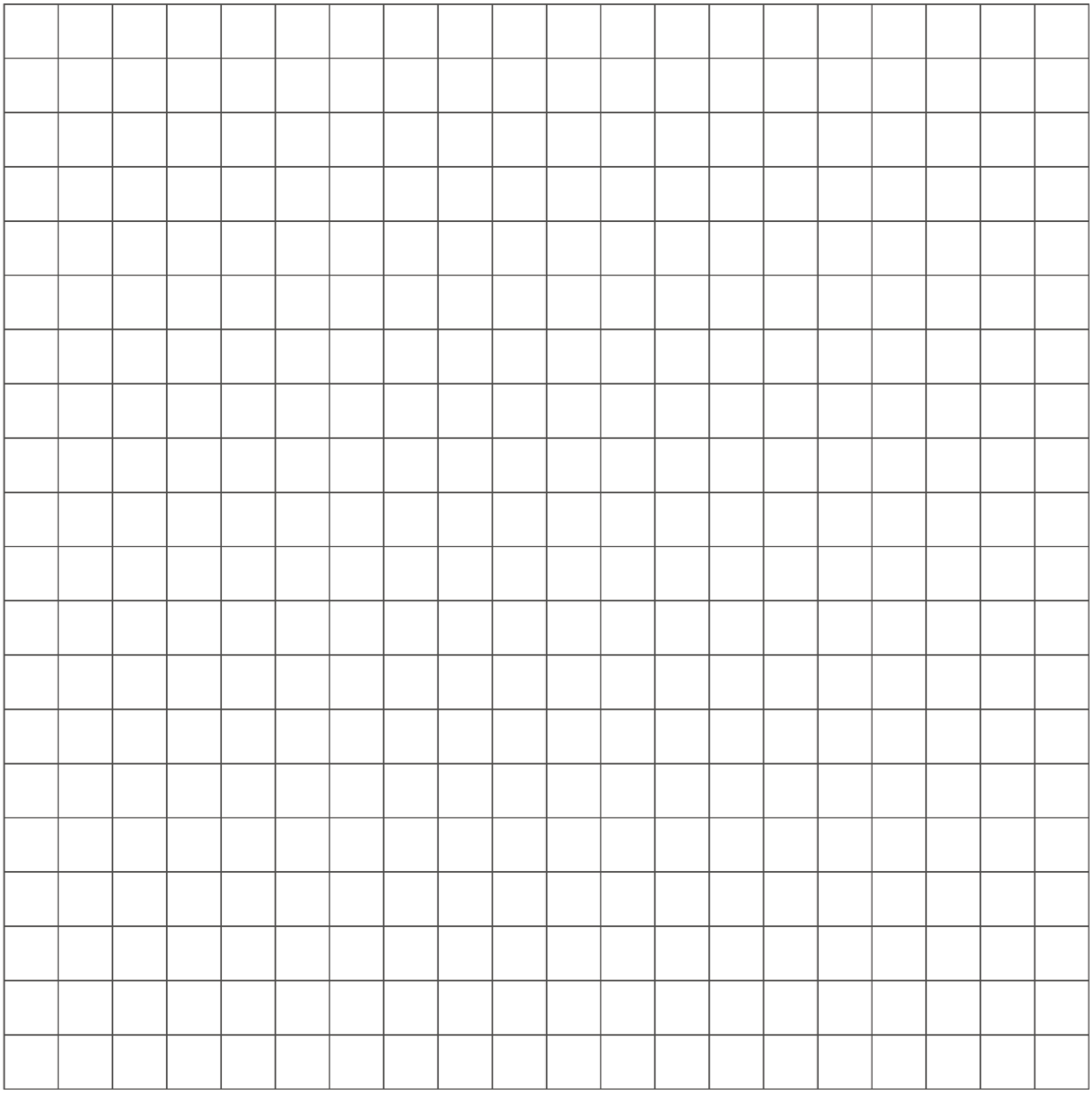
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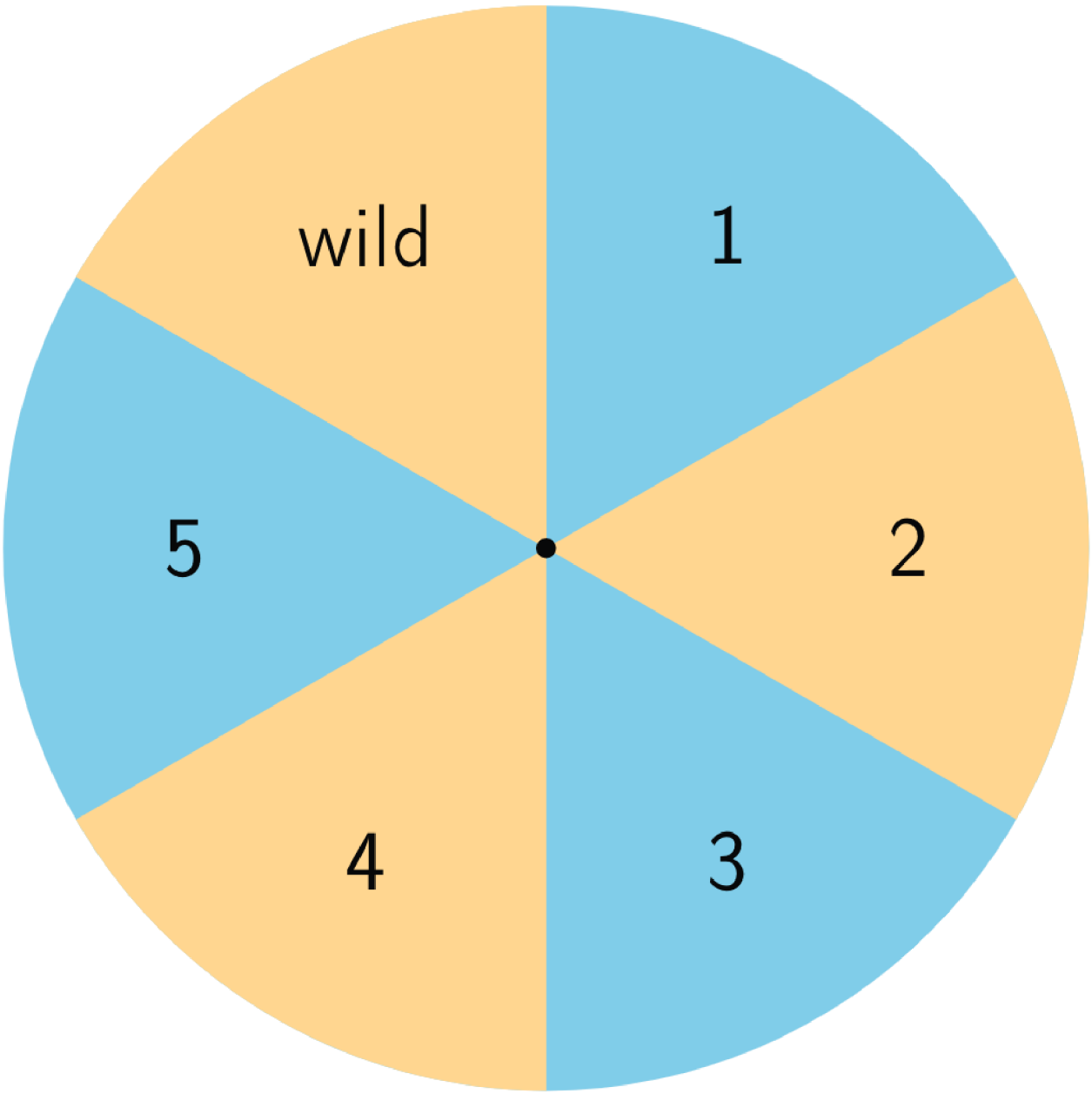
0	0
10	10

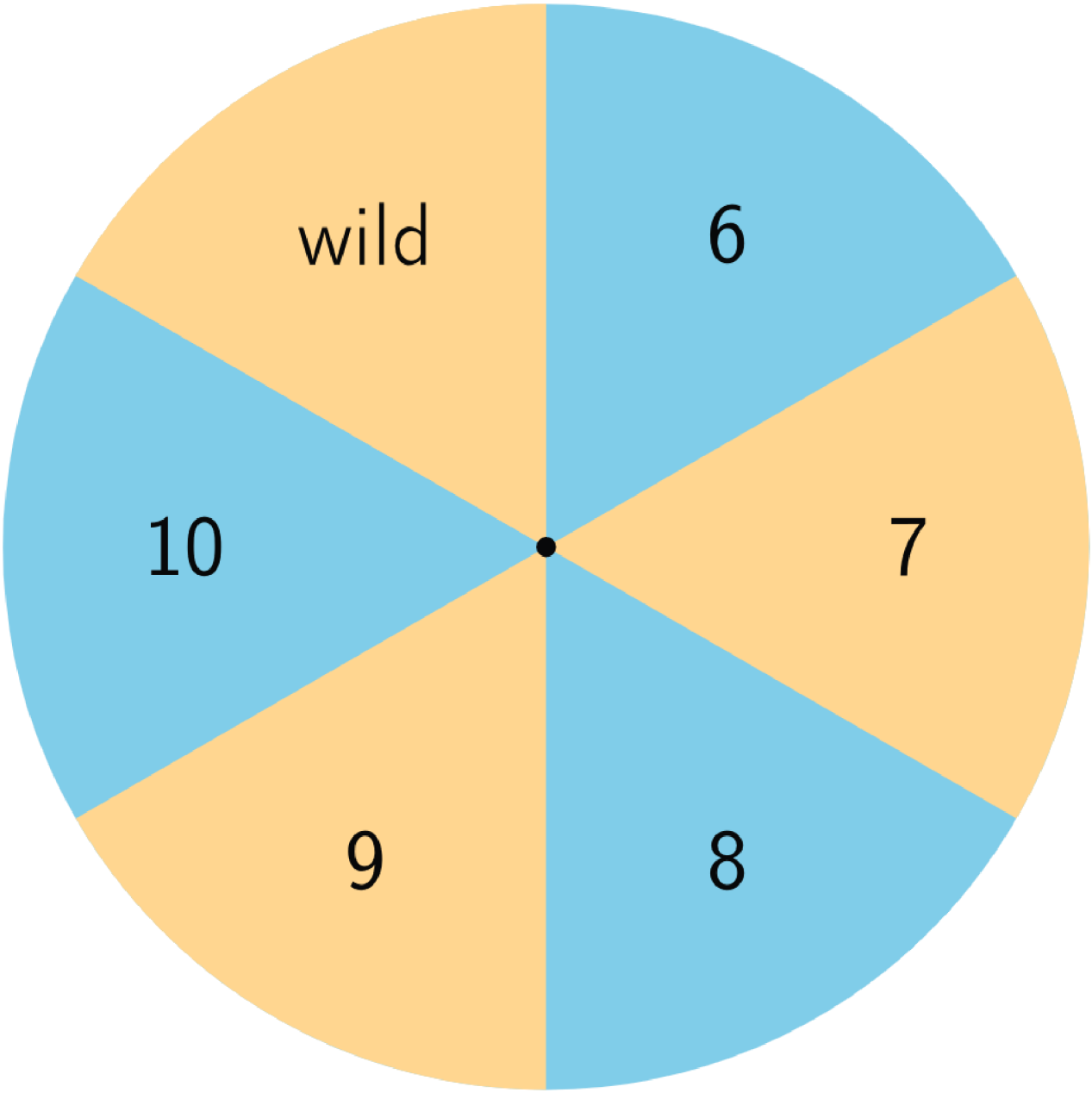
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Directions:

- Both partners choose different colors to write with.
- On your turn:
  - Spin each spinner.
  - Shade in a rectangular area to represent the product of the 2 numbers.
- If your product won't fit on the gameboard, spin again.
- Take turns until the grid can't be filled with any more rectangles.
- Each partner finds their total area on the grid. The partner with the greater area wins.




wild
1
5
2
4
3


wild
6
10
7
9
8