Directions:

- Take out the cards that show 0 and 10. Set them aside.
- On your turn:
  - Start at 55. Pick a number card.
  - Add that number to your starting number.
  - Write an equation to represent the sum.
- Each round, the sum from the last equation is the starting number in the new equation.
- Take turns until you've played 6 rounds.
- The partner to get a sum closer to 95 without going over wins.

number card	equation
	$55 + _____ = _____$
	$_____ + _____ = _____$
	$_____ + _____ = _____$
	$_____ + _____ = _____$
	$_____ + _____ = _____$
	$_____ + _____ = _____$

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1	2
3	4
5	6

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7	8
9	1
2	3

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4	5
6	7
8	9

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0	0
10	10

Directions:

- Take out the cards that show 0 and 10. Set them aside.
- On your turn:
  - Start at 25. Pick a number card. Choose whether to add that number of tens or ones to your starting number.
  - Write an equation to represent the sum.
- Each round, the sum from the last equation becomes the starting number in the new equation.
- Take turns until you've played 6 rounds.
- The partner to get a sum closer to 95 without going over wins.

number card	choose	equation
	tens or **ones**	$25 + ____ = ____$
	tens or **ones**	$____ + ____ = ____$
	tens or **ones**	$____ + ____ = ____$
	tens or **ones**	$____ + ____ = ____$
	tens or **ones**	$____ + ____ = ____$
	tens or **ones**	$____ + ____ = ____$

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1	2
3	4
5	6

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7	8
9	1
2	3

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4	5
6	7
8	9

0	0
10	10

Directions:

- On your turn:
  - Start at 0. Roll 3 cubes. Choose 1 number to represent the tens, 1 number to represent the ones, and 1 number to not use.
  - Add the tens and ones to the starting number.
  - Write an equation to represent the sum.
- Each round, the sum from the last equation is the starting number in the new equation.
- Take turns until you've played 4 rounds.
- The partner to get a sum closer to 100 without going over wins.

roll and choose	equation
____ **tens** ____ **ones**	0 + _____ = _____
____ **tens** ____ **ones**	_____ + _____ = _____
____ **tens** ____ **ones**	_____ + _____ = _____
____ **tens** ____ **ones**	_____ + _____ = _____

Directions:

- Take out the cards that show 0 and 10. Set them aside.
- On your turn:
  - Start at 100. Pick a number card. Choose whether to subtract that number of tens or ones from your starting number.
  - Write an equation to represent the difference.
- The difference is the starting number in the next equation.
- Take turns for 4 rounds.
- The partner to get a difference closer to 0 without going below 0 wins.

number card	choose	equation
	tens or **ones**	100 − _____ = _____
	tens or **ones**	_____ − _____ = _____
	tens or **ones**	_____ − _____ = _____
	tens or **ones**	_____ − _____ = _____

1	2
3	4
5	6

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7	8
9	1
2	3

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4	5
6	7
8	9

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0	0
10	10

Directions:

- On your turn:
  - Start at 100. Roll 3 number cubes. Choose 1 number to be the tens and 1 number to be the ones, and set 1 number aside.
  - Subtract the tens and ones from the starting number.
  - Write an equation to represent the difference.
- The difference is the starting number in the next equation.
- Take turns for 4 rounds.
- The partner to get a difference closer to 0 without going below 0 wins.

roll and choose	equation
_____ **tens** _____ **ones**	100 − _____ = _____
_____ **tens** _____ **ones**	_____ − _____ = _____
_____ **tens** _____ **ones**	_____ − _____ = _____
_____ **tens** _____ **ones**	_____ − _____ = _____

Directions:

- On your turn:
  - Start at 0. Roll 3 number cubes. For each cube, decide whether it represents hundreds, tens or ones that you will add to your starting number.
  - Write an equation to represent the sum.
- The sum is the starting number in the new equation.
- Take turns for 4 rounds.
- The partner to get a sum closer to 1,000 without going over wins.

roll and choose	equation
_____ **hundreds** _____ **tens** _____ **ones**	0 + _____ = _____
_____ **hundreds** _____ **tens** _____ **ones**	_____ + _____ = _____
_____ **hundreds** _____ **tens** _____ **ones**	_____ + _____ = _____
_____ **hundreds** _____ **tens** _____ **ones**	_____ + _____ = _____

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Directions:

- On your turn:
  - Start at 1,000. Roll 3 number cubes. For each cube, decide whether the number you rolled will represent hundreds, tens, or ones. Write an equation to represent the difference.
- The difference is the starting number in the next equation.
- Take turns for 4 rounds.
- The partner to get a difference closer to 0 without going below 0 wins.

roll and choose	equation
_____ **hundreds** _____ **tens** _____ **ones**	$1,000 - _____ = _____$
_____ **hundreds** _____ **tens** _____ **ones**	$_____ - _____ = _____$
_____ **hundreds** _____ **tens** _____ **ones**	$_____ - _____ = _____$
_____ **hundreds** _____ **tens** _____ **ones**	$_____ - _____ = _____$

1	2
3	4
5	6

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7	8
9	1
2	3

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4	5
6	7
8	9

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0	0
10	10

Directions:

- Remove the cards that show 0 and 10 and set them aside.
- On your turn:
  - Start at 0. Pick a number card. Choose whether to add that number of tenths or hundredths to your starting number.
  - Write an equation to represent the sum.
- The sum is the starting number in the next equation.
- Take turns for 6 rounds.
- The partner to get a sum closer to 1 without going over wins.

number card	0.1	0.01	equation to represent the sum

1	2
3	4
5	6

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7	8
9	1
2	3

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4	5
6	7
8	9

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0	0
10	10

Directions:

- Take out the cards that show 0 and 10 and set them aside.
- On your turn:
  - Start at 2. Pick a number card. Choose whether to subtract that number of tenths or hundredths from your starting number.
  - Write an equation to represent the difference.
- The difference is the starting number in the next equation.
- Take turns for 6 rounds.
- The partner to get a difference closer to 1 without going under wins.

number card	0.1	0.01	equation to represent the difference