



# Inverse Functions

Let's define functions forward and backward.

## 17.1 What Does It Say?

Here is an *encoded* message, a message that has been converted into a code.

WRGDB LV D JRRG GDB.

Can you figure out what it says in English? How was the original message encoded?

## 17.2 Caesar Says, "Shift"

- Now it's your turn to write a secret code!

- Write a short and friendly message with 3–4 words.
- Pick a number from 1 to 10. Then, encode your message by shifting each letter that many steps forward or backward in the alphabet, wrapping around from *Z* to *A* as needed.

Complete these tables to create a key for your cipher.

position in the alphabet	1	2	3	4	5	6	7	8	9	10	11	12	13
letter in the message	A	B	C	D	E	F	G	H	I	J	K	L	M
letter in code													

position in the alphabet	14	15	16	17	18	19	20	21	22	23	24	25	26
letter in the message	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
letter in code													

- Give your encoded message to a partner to decode. If requested, give the number you

used.

d. Decode the message from your partner. Ask for their number, if needed.

2. Each letter can be represented by a number. For example, *F* is 6 because it is the 6th letter of the alphabet.

- Complete the first 2 rows of the table to convert between letters and numbers.
- Complete the third row by adding or subtracting the number you chose in the last problem to find the coded letter number.
- Complete the fourth row by converting the coded number to a letter.

3. Use *m* and *c* to write an equation that can be used to *encode* an original message into your secret code.

4. Use *m* and *c* to write an equation that can be used to *decode* your secret code into the original message.

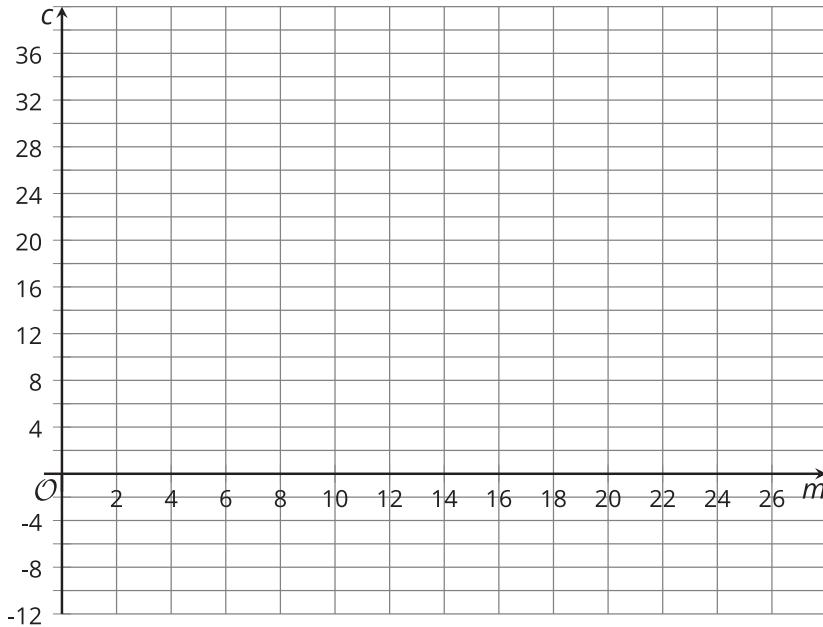
letter in message	F	I	S	
message letter number <i>m</i>	6			8
coded letter number <i>c</i>				
letter in code				

### Are you ready for more?

There are 26 letters in the alphabet, so only the numbers 1–26 make sense for *m* and *c*.

1. Try using the equation that you wrote to encode the letters *A*, *B*, *Y*, and *Z*. Did you end up with position numbers or *c* values that are less than 1 or greater than 26? For which letters?

- Use your encoding equation to plot the  $(m, c)$  pairs for all the letters in the alphabet.



- Look for the points whose  $c$  value is less than 1 or greater than 26. What letters should they be in the code? Plot the points where they should be according to the rule of your cipher.
- Did you end up with a graph of a piecewise function? If so, can you describe the different rules that apply to different domains of the function?

### 17.3 Japanese Yen and Peruvian Soles

A Japanese traveler who is heading to Peru exchanges some Japanese yen for Peruvian soles. At the time of his travel, 1 yen can be exchanged for 39.77 soles.

At the same time, a Peruvian businesswoman who is in Japan is exchanging some Peruvian soles for Japanese yen at the same exchange rate.



- Find the amount of money in soles that the Japanese traveler would get if he exchanged:
  - 100 yen
  - 500 yen
- Write an equation that gives the amount of money in soles,  $s$ , as a function of the amount of money in yen,  $y$ , being exchanged.
- Find the amount that the Peruvian businesswoman would get if she exchanged:
  - 1,000 soles

- b. 5,000 soles
- 4. Explain why it might be helpful to write the inverse of the function you wrote earlier. Then, write an equation that defines the inverse function.

## Lesson 17 Summary

Sometimes it is useful to reverse a function so that the original output is now the input.

Suppose Han lives 400 meters from school and walks to school. A linear function gives Han's distance to school,  $D$ , in meters, after he has walked  $w$  meters from home, and is defined by:

$$D = 400 - w$$

With this equation, if we know how far Han has walked from home,  $w$ , we can easily find his remaining distance to school,  $D$ . Here,  $w$  is the input, and  $D$  is the output.

What if we know Han's remaining distance to school,  $D$ , and want to know how far he has walked,  $w$ ?

We can find out by solving for  $w$ :

$$\begin{aligned}D &= 400 - w \\D + w &= 400 \\w &= 400 - D\end{aligned}$$

The equation  $w = 400 - D$  represents the *inverse* of the original function.

With this equation, we can easily find how far Han has walked from home if we know his remaining distance to school. Here,  $w$  and  $D$  have switched roles:  $w$  is now the output, and  $D$  is the input.

In general, if a function takes  $a$  as its input and gives  $b$  as its output, its **inverse function** takes  $b$  as the input and  $a$  as the output.